

Department of Mathematics

Faculty of Science

MATH 476 (206476) THEORY OF GAMES

3(3/3-0/0)

Prerequisite MATH 370 (206370)

Course Description

Rectangular games. Fundamental theorem for rectangular games. A graphical method of solution for a rectangular game. An approximation method of the value of a game. Games on normal form and extensive form. General theory.

Course Contents

No. of Lecture Hours